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COSTUMES IN THE FILM INDUSTRY

Spectacolo VET project EU, Vocational Educational Training

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THE BEGINNING

• Early Years (1890s-1920s): In the early days of cinema, costumes were often simple and practical, as many films were adaptations of stage plays. The Actors were the ones who had to make sure they dress the role.



• However, as the medium evolved, costume design became more elaborate. Producer Adolf Zucker introduced the idea of costume being a separate department, together with director D.W Griffin. They were inspired by Paul Poiret's coostume design for Sarah Bernhard



• However, a wonderful example of the connection between costume and character can be seen in Charlie Chaplin's Little Tramp, who first appeared in the 1914 film Kid Auto Races at Venice. His signature outfit, which Chaplin purportedly scavenged from a communal studio dressing room, was recognized by audiences as the embodiment of humour and pathos.



STARS EMERGING FROM THE SILVER SCREEN

Theda Bara
Rudolph Valentino
Gloria Swanson
Clara Bow
Greta Garbo
Douglas Fairbanks
Buster keaton
Mary pickford
Pola Negri



• In the 1920's Hollywood studios started to recognise the importance of costume design in movies and started giving them credits. Most of the costumes still came from theaters or rental companies but some actresses were dressed by fashion houses from New York. After realizing the importance of a costume department, Hollywood studios started importing talent.



Bringing in Couture!

It seemed like a logical idea to marry the booming film industry with the finest of Parisian couture. However that was not a success story.



THE GOLDEN AGE

o Golden Age (1930s-1940s): The 1930s and 1940s are often referred to as the Golden Age of Hollywood. This period saw the rise of the big studios and the creation of glamorous, largerthan-life films. Costume designers played a crucial role in crafting the images of Hollywood stars. The name that ushered in this era was Gilbert Adrian.



CREATING THE HOLLYWOOD ESTHETIC

Adrian was able the create the unique esthetic that reflected the times and suited the needs of the film industry.

He was also able to adapt to actors and complete a great variety of project assigned to him by the studios

The main task was to create glamour and Adrian delivered!









THE "LETTY LYNTON" DRESS

• "The single most important influence on fashion in film history" Edith Head

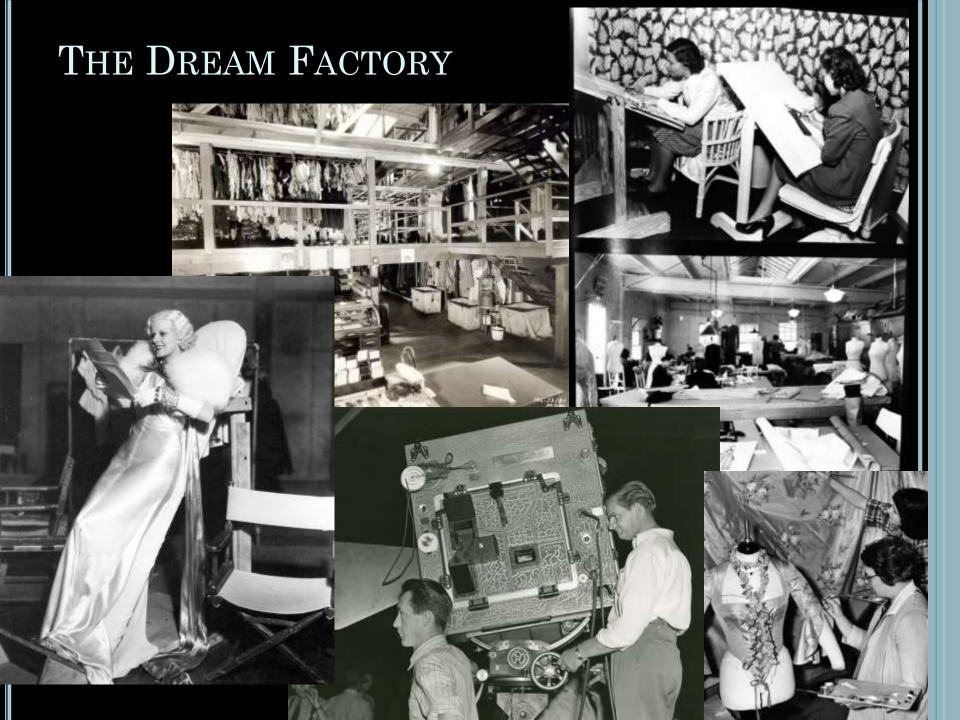






The Wizard of Oz





• 1950s-1960s: The 1950s and 1960s saw a shift towards more realistic and contemporary costume design, reflecting changing societal norms and fashions. Designers like Orry-Kelly and Edith Head continued to dominate the industry, but new talents such as Jean Louis and Irene Sharaff also emerged, bringing fresh perspectives to costume design.



EDITH HEAD- THE DRESS DOCTOR

A career that started with a little lie, Edith Head became the most prominent and most awarded costume designer of the golden age of Hollywood.

She did not only understand the importance of storytelling but she was also able to make each actor look their best with her tricks, which gave her the name "the dress doctor"





• She was able to adapt to the intrusive Hays code and still create memorable and fashionable clothes











EUROPEAN NEOREALISM MOVEMENT

• In Italy, film director Luchino Visconti starts working with costume designer Piero Tosi. While movies made in that genre focused on the smallerscale problems of the common people, the shortlived movement's insistence on showing hyperaccurate locations, lighting, and how people looked carried over into the grand historical films Visconti began to make with Tosi as costume designer. The director and costumer were likeminded in dressing actors in garments as close to historically true costumes from the skin out. Tosi soon enlisted the tailoring house run by Umberto Tirelli to accomplish these goals, beginning a lifelong collaboration between Piero Tosi and Tirelli Costumi.

- o Tosi became one of the best costume designers in the world.

 Nominated five times for an Academy award.
- He had an unsurpassed sense for realism and even when he created costumes that went more into the creative side, hi still based his idea on his knowledge









- New Hollywood (1970s-1980s): The 1970s and 1980s marked a period of experimentation and innovation in Hollywood, both in terms of storytelling and costume design. Designers like Theadora Van Runkle and Bob Mackie became known for their bold and imaginative designs, creating iconic looks for films like "Bonnie and Clyde" and "Cabaret."
- The Studio system was over.

 Costume design was no
 longer an in house position
 but more a freelance
 profession

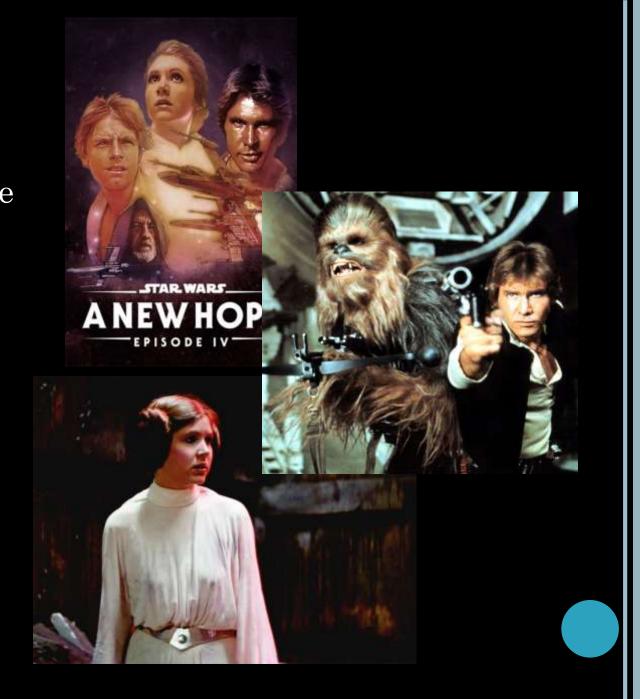




The Idea of thrifted clothes started to dominate the movie industry and demminished costume budgets.



• On the other hand, a ne genre of film would bring back the expertise of the costume designer and require lots of creativity and innovation. It was Science fiction.





USING ALL THE TOOLS

o Contemporary Era (1990s-Present): In recent decades, costume design has continued to evolve, with designers like Sandy Powell and Colleen Atwood pushing the boundaries of creativity and craftsmanship. Films like "The Lord of the Rings" trilogy and "Black Panther" have showcased the power of costume design to transport audiences to fantastical worlds while also grounding characters in reality.











MILENA CANONERO





THE FASHION INDUSTRY COMING BACK TO THE BIG SCREEN





WORKING IN FILM

One needs a Variety of skills to work in costume design for movies:

- Creativity
- Attention to Detail
- Collaboration
- Research Skills
- Budgeting and Time Management:



CHALLENGES

- Long Hours
- Budget Constraints
- Collaborative Nature





THANK YOU FOR YOU ATTENTION

