

Lesson 10

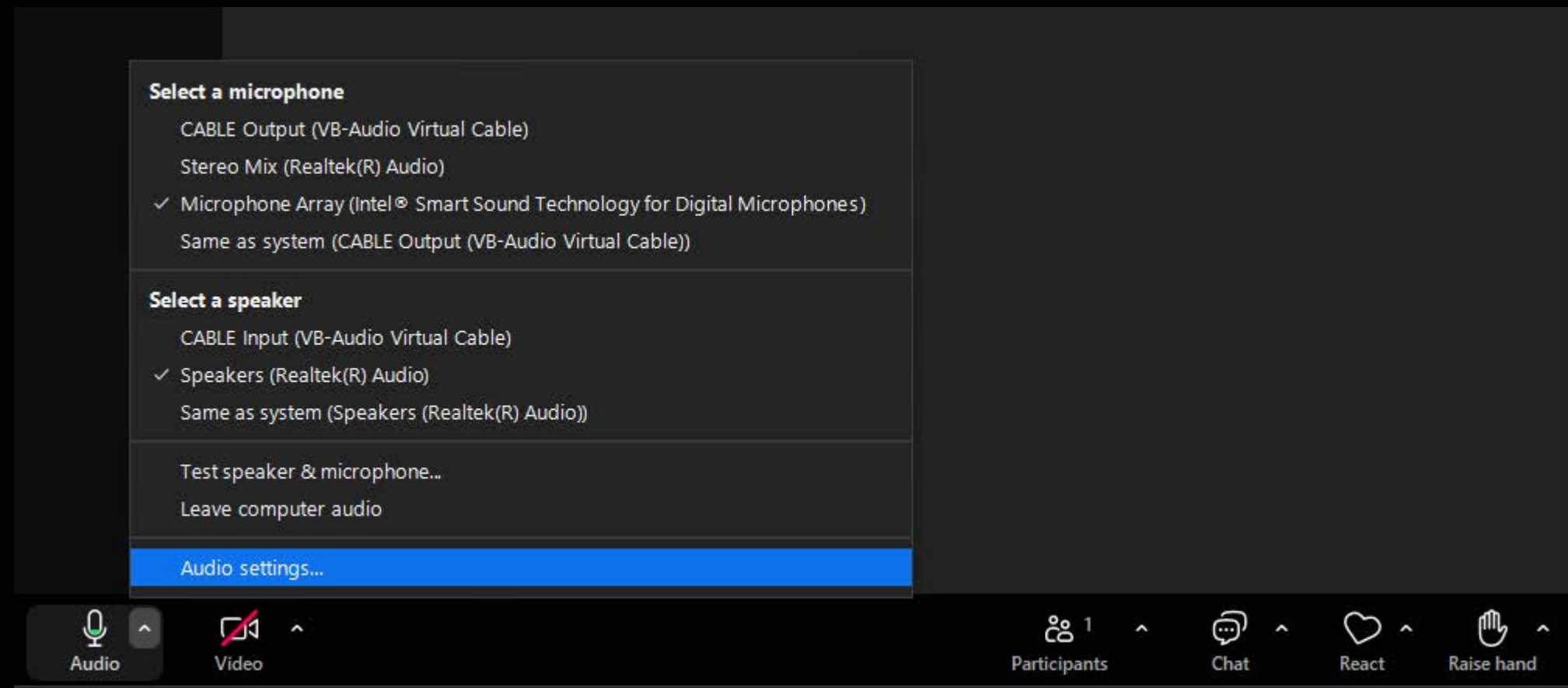
1 Setting the audio in Zoom

2 Resources/links for enhancing/transforming the colors in OBS

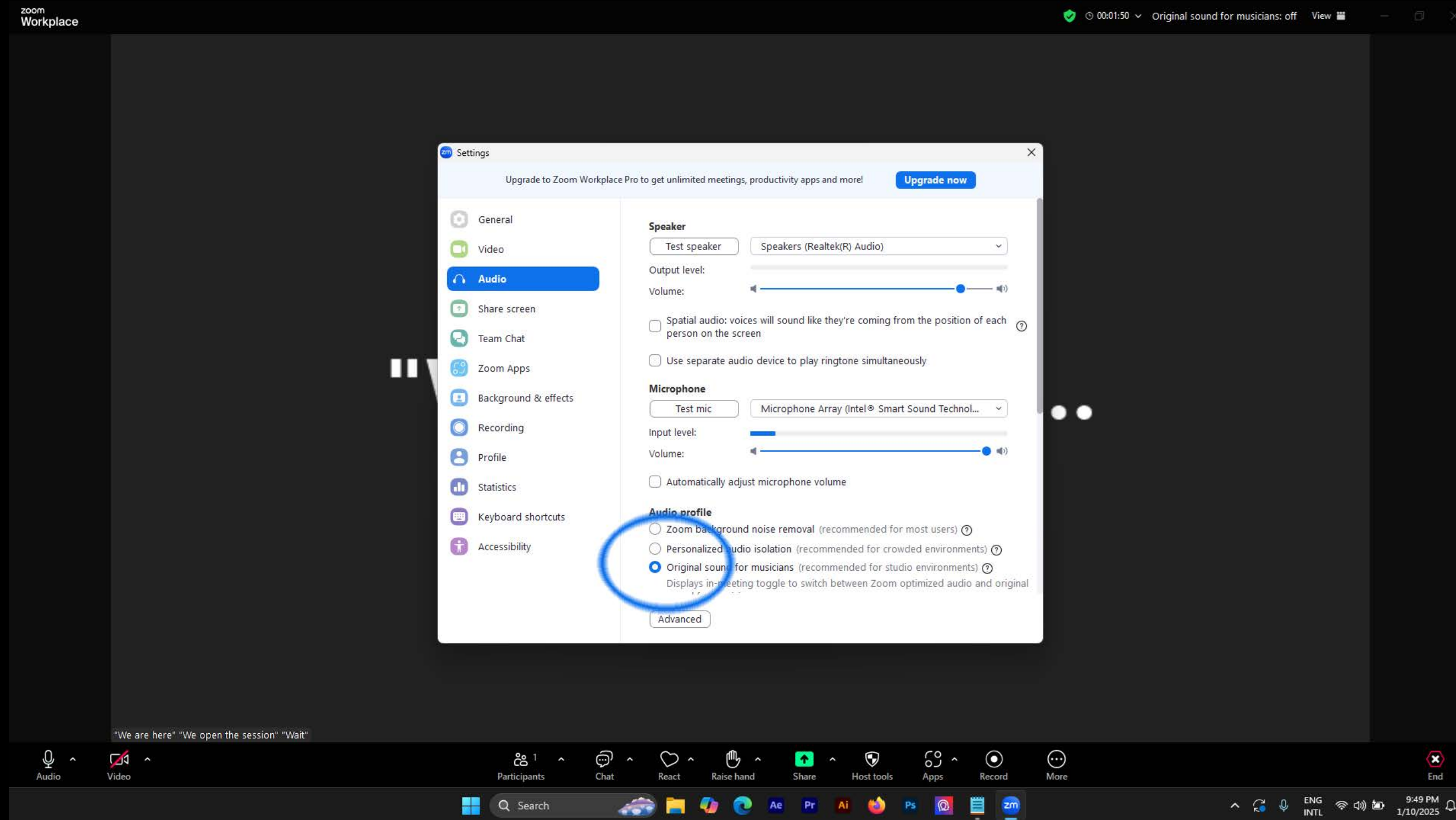
3 Tutorial for blending shapes and textures (creating visions within a fire) in Adobe After Effects

Setting the audio in Zoom

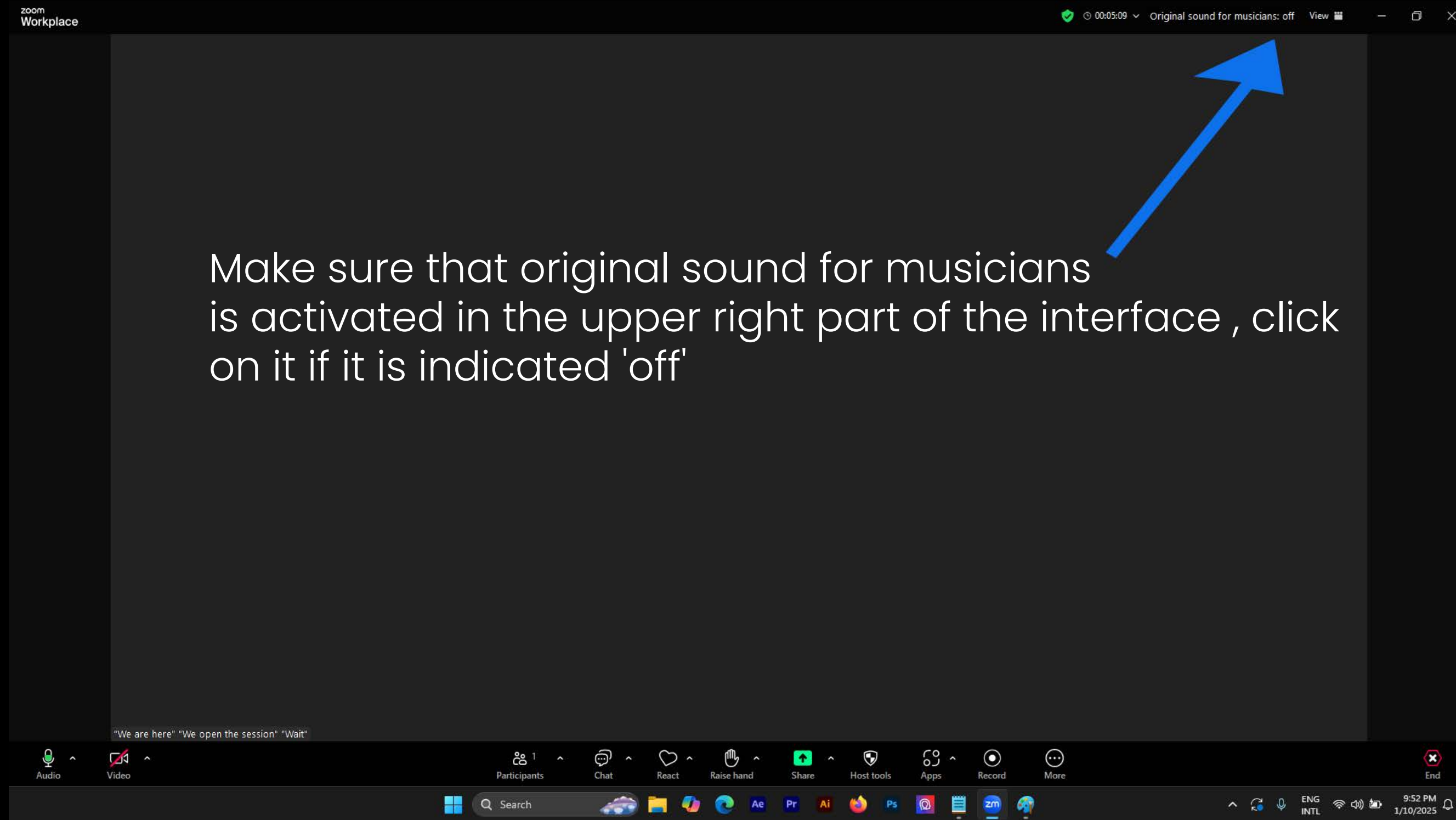
By default, Zoom is applying a heavy denoiser on the sound transmitted by its user. It is highly recommended to remove that denoiser as it will transform and even sometimes suppress music or sound effects that you might want to playback within your broadcast. Follow these steps below to achieve that:



Setting the audio in Zoom



Setting the audio in Zoom

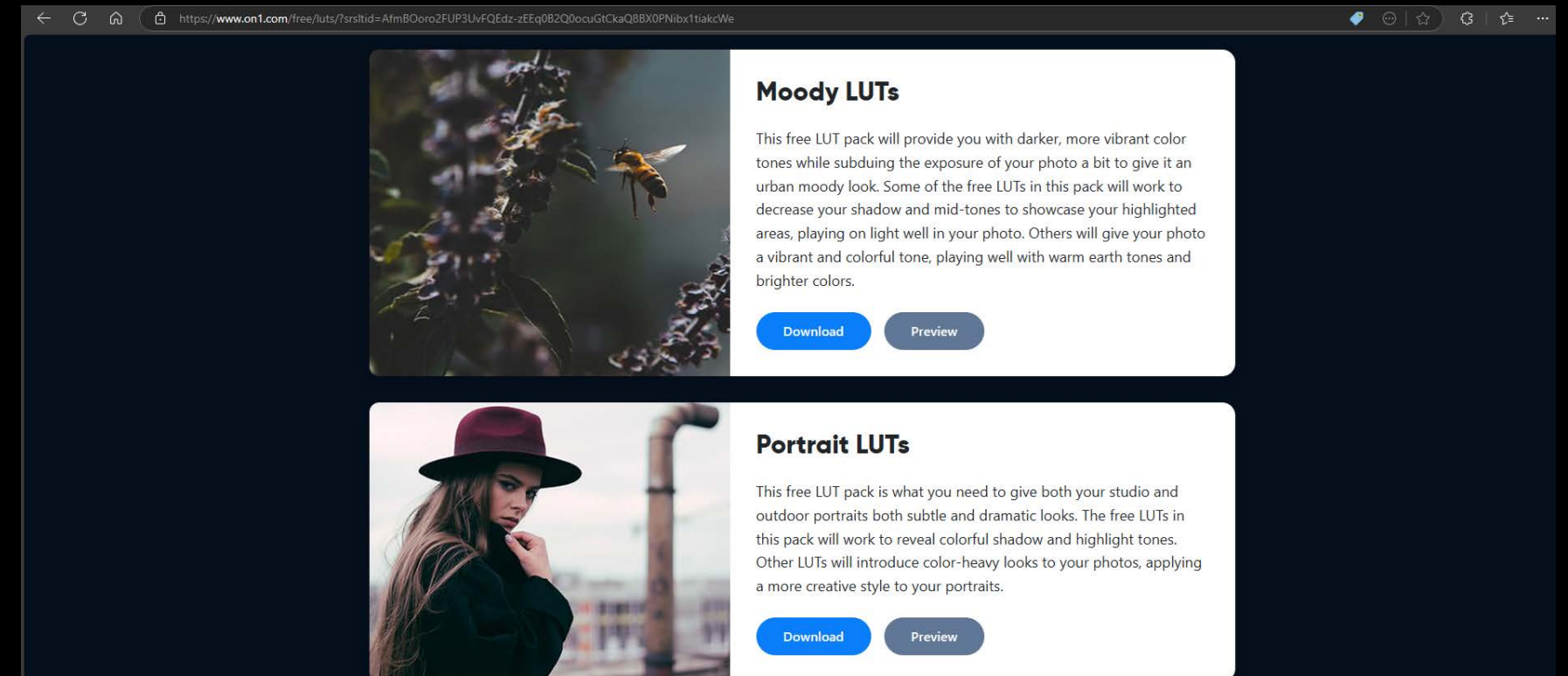
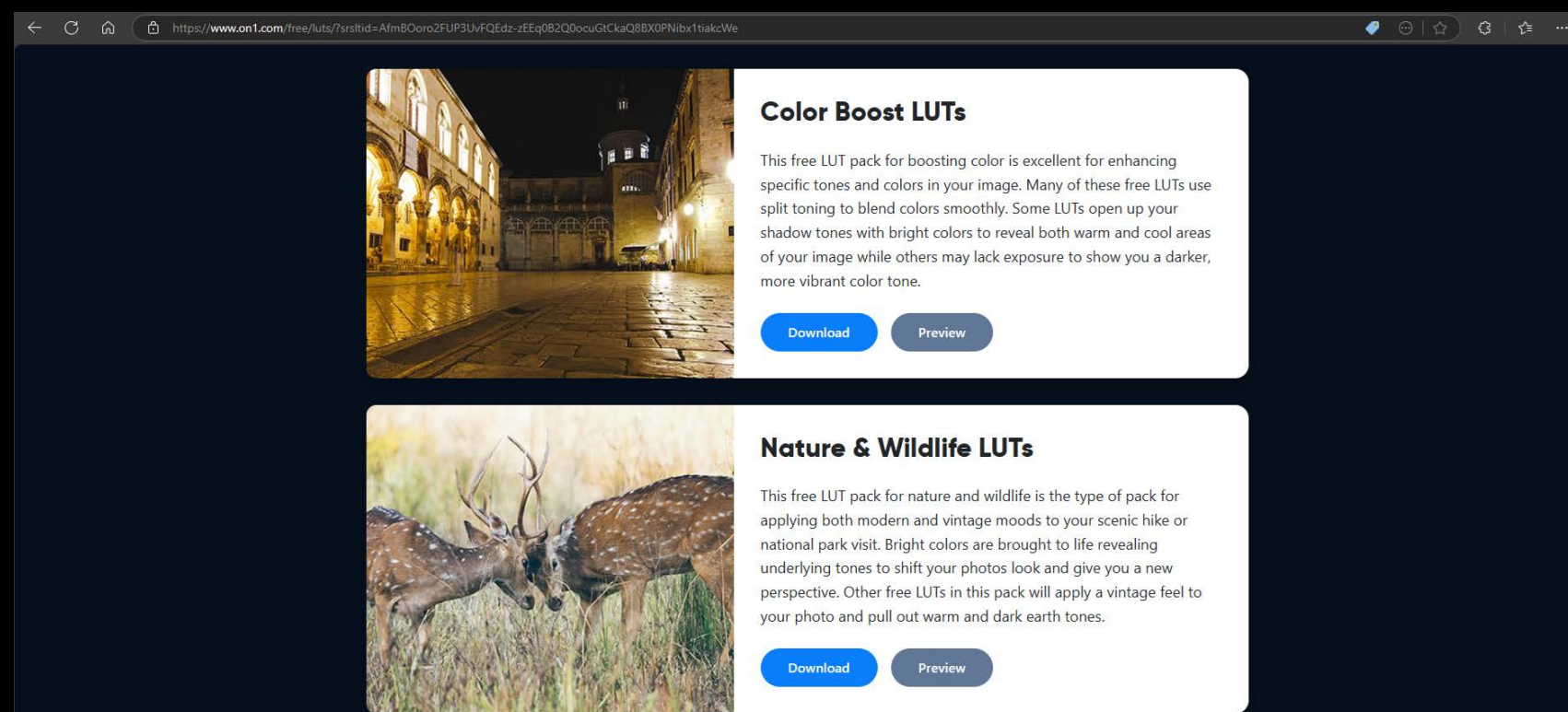


Resources for enhancing the colors in OBS

As seen in lesson 03, OBS enables us to use Luts to transform the colors of our cameras in real time. Below are some useful links to download LUTS.

Remember you need to make sure to download files whose extension is .cube

<https://www.on1.com/free/luts/?srsltid=AfmBOoro2FUP3UvFQEdz-zEEq0B2Q0ocuGtCkaQ8BX0PNibx1tiakcWe>

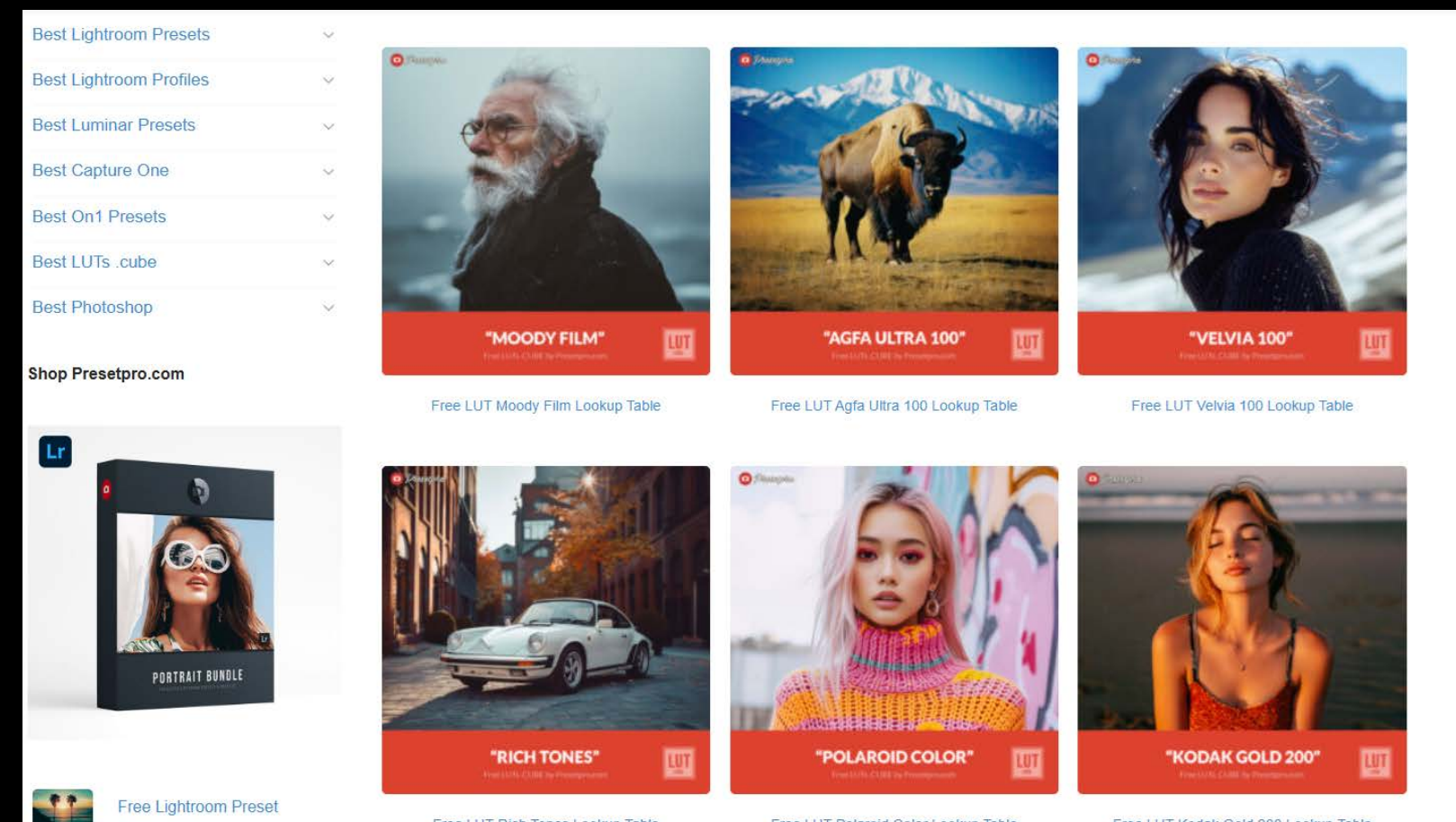


Resources for enhancing the colors in OBS

As seen in lesson 03, OBS enables us to use Luts to transform the colors of our cameras in real time. Below are some useful links to download LUTS.

Remember you need to make sure to download files whose extension is .cube

<https://www.freepresets.com/product-category/free-luts-color-lookup-table/?orderby=date>

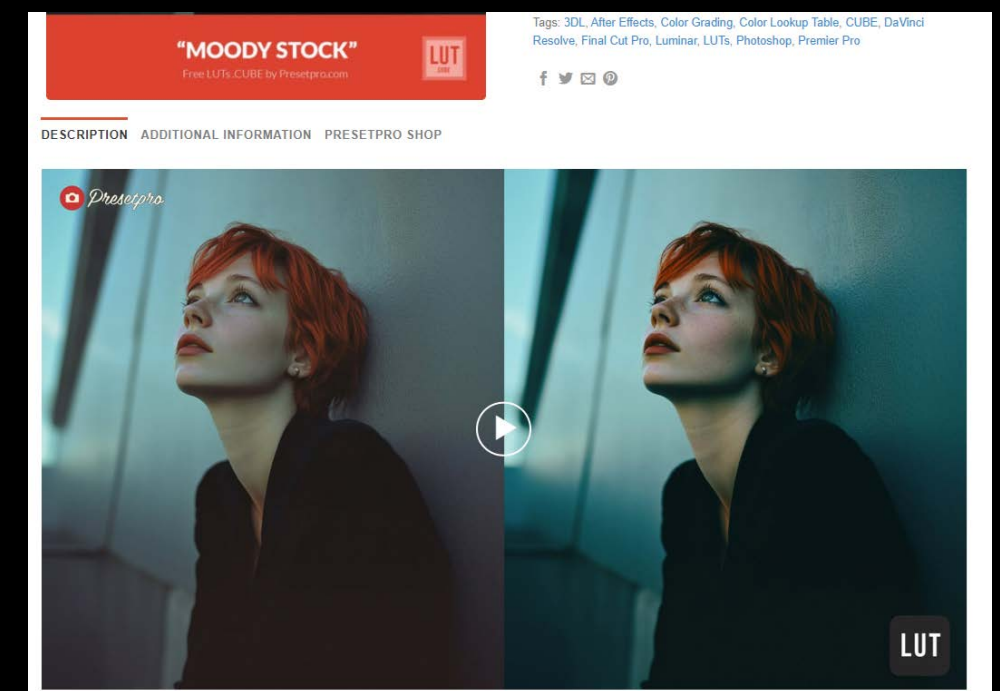
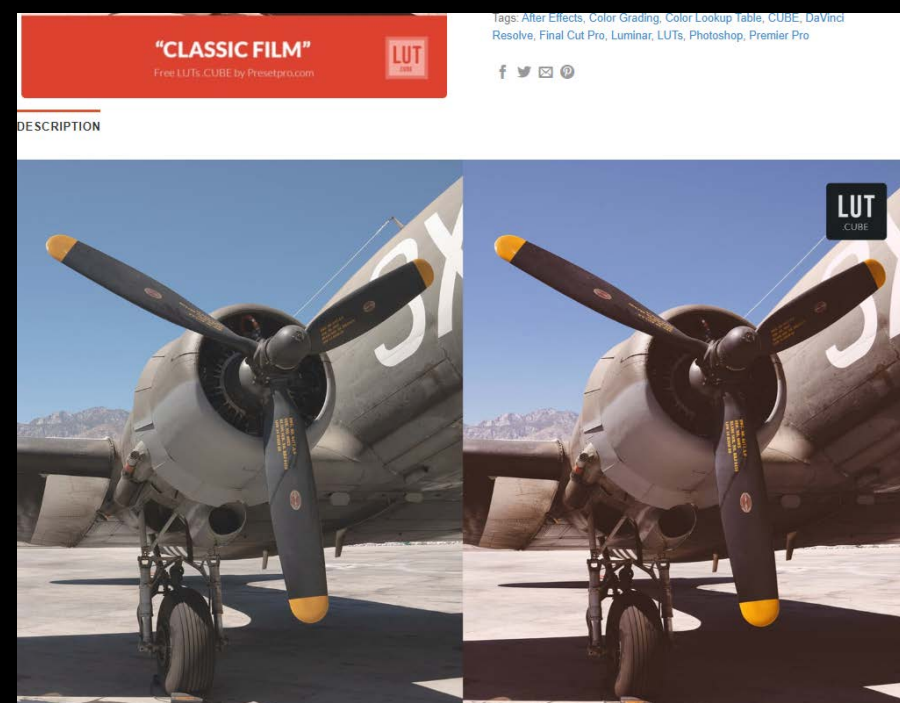
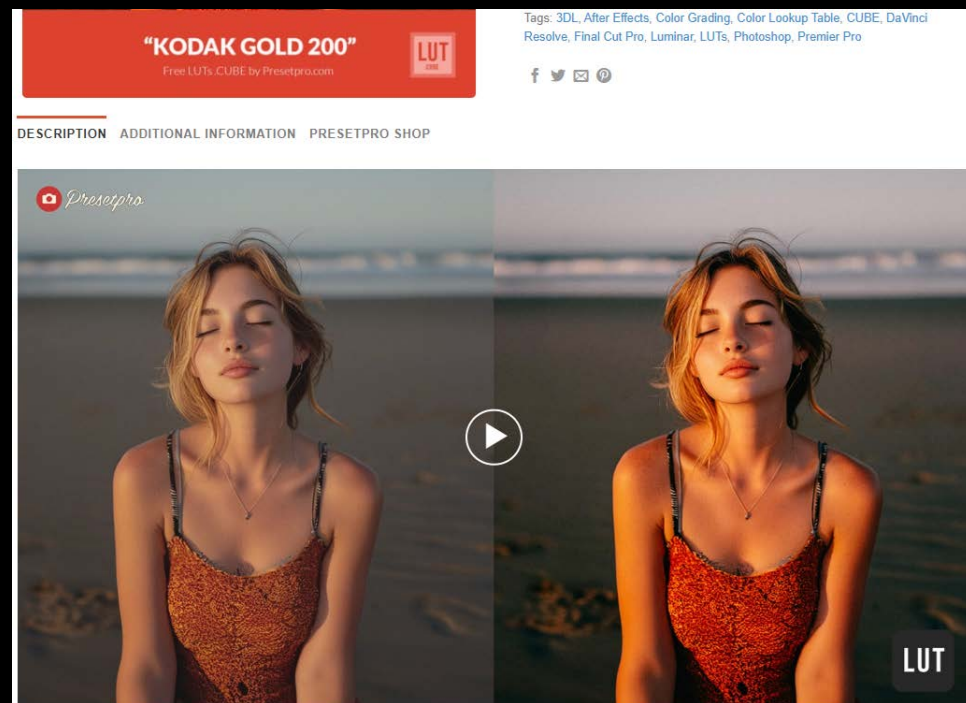


Resources for enhancing the colors in OBS

As seen in lesson 03, OBS enables us to use Luts to transform the colors of our cameras in real time. Below are some useful links to download LUTS.

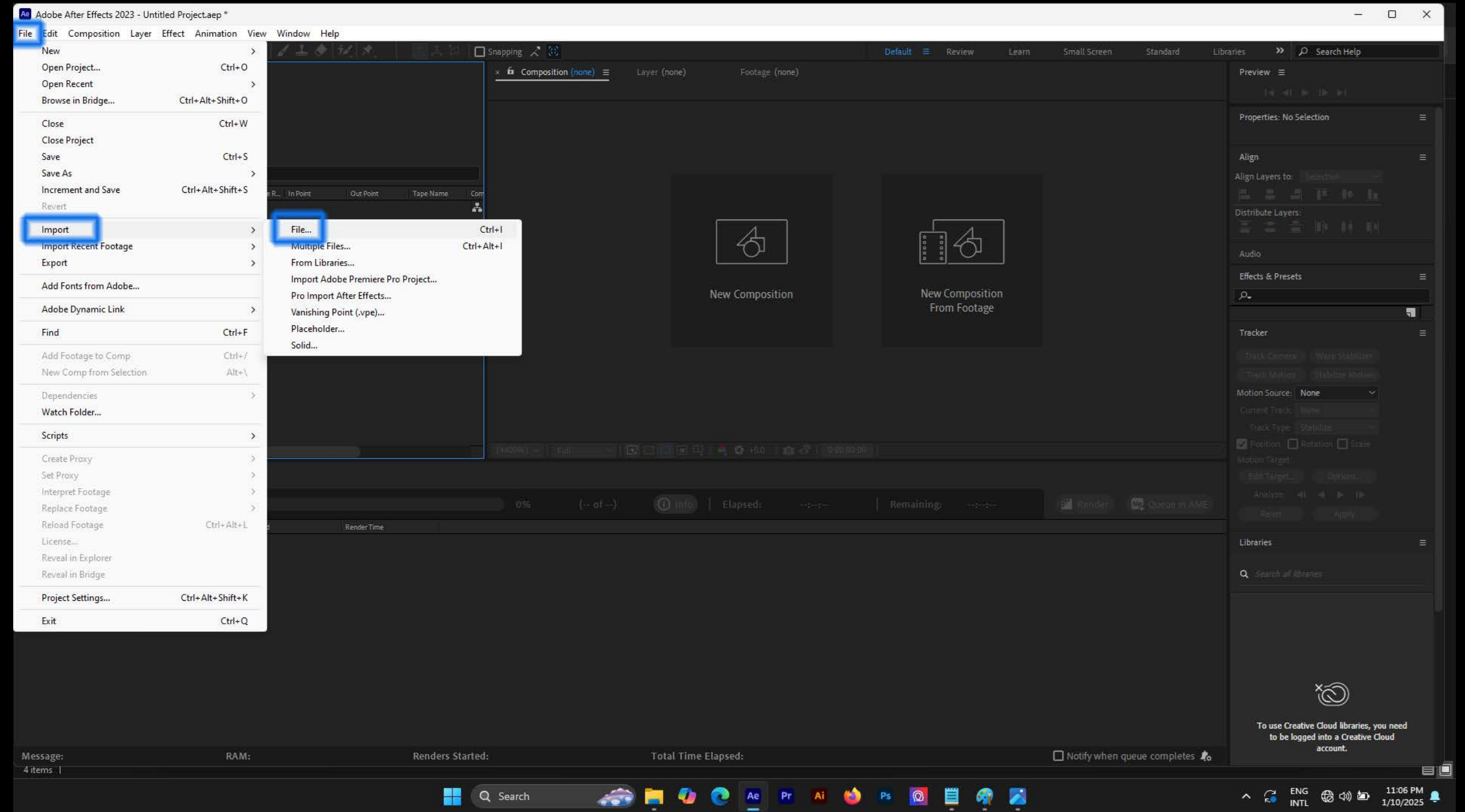
Remember you need to make sure to download files whose extension is .cube

<https://www.on1.com/free/luts/?srsltid=AfmBOoro2FUP3UvFQEdz-zEEq0B2Q0ocuGtCkaQ8BX0PNibx1tiakcWe>



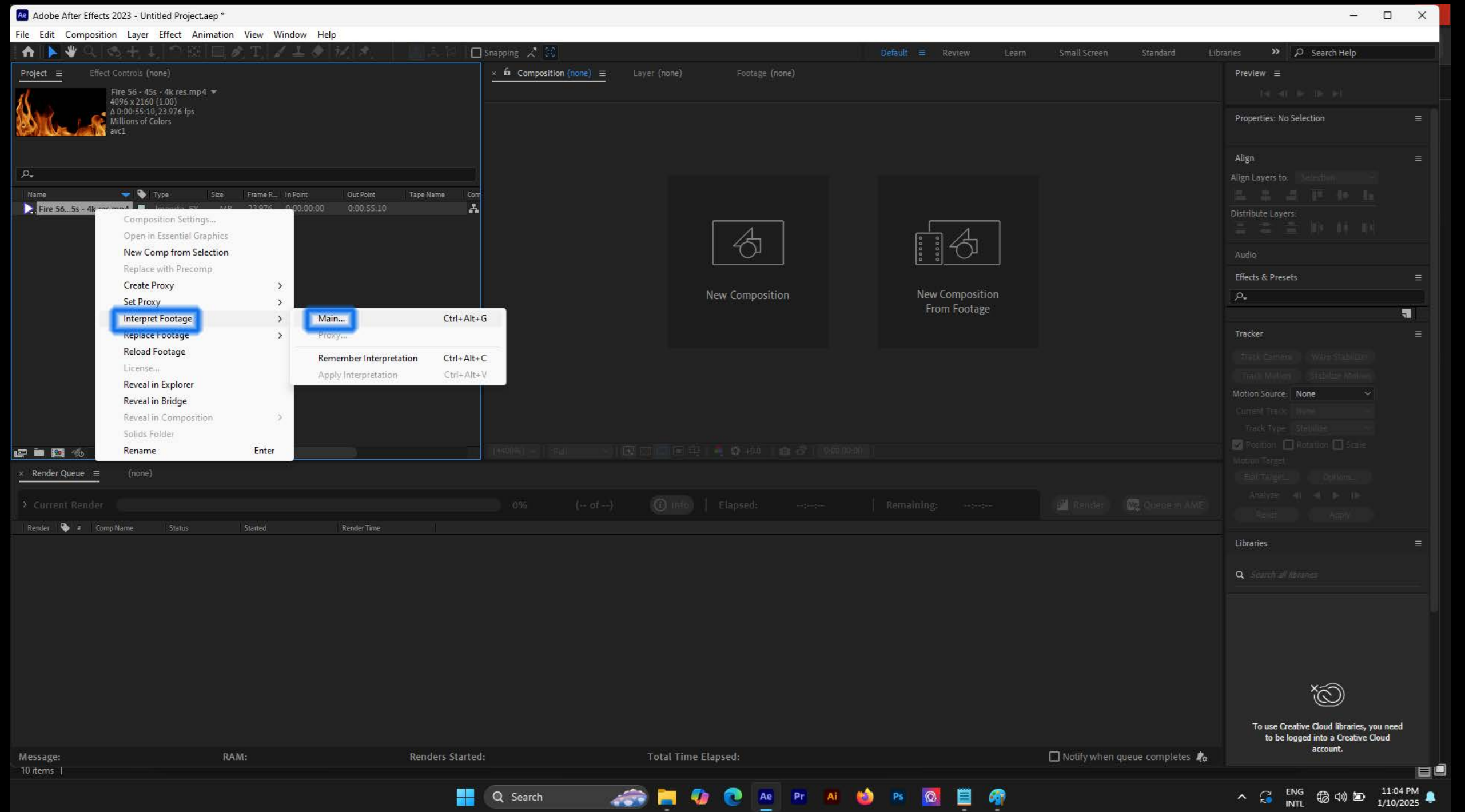
Tutorial for blending shapes and textures in Adobe After Effects

Import a fire
footage
downloaded
from one of the
website explored
in lesson 08

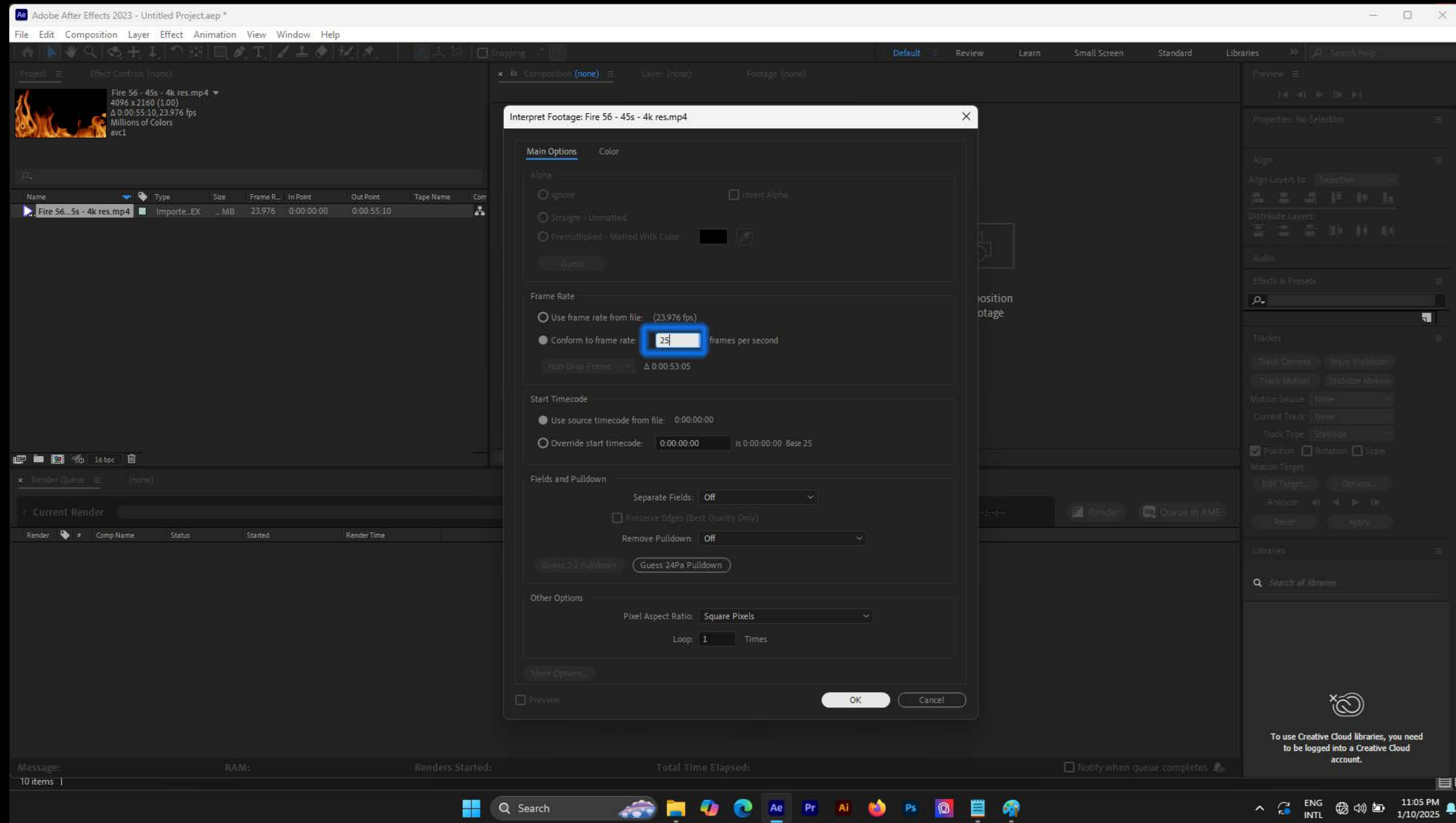


Tutorial for blending shapes and textures in Adobe After Effects

Make sure to conform
the footage frame
rate settings with
your project.
In our case we use
25 Fps

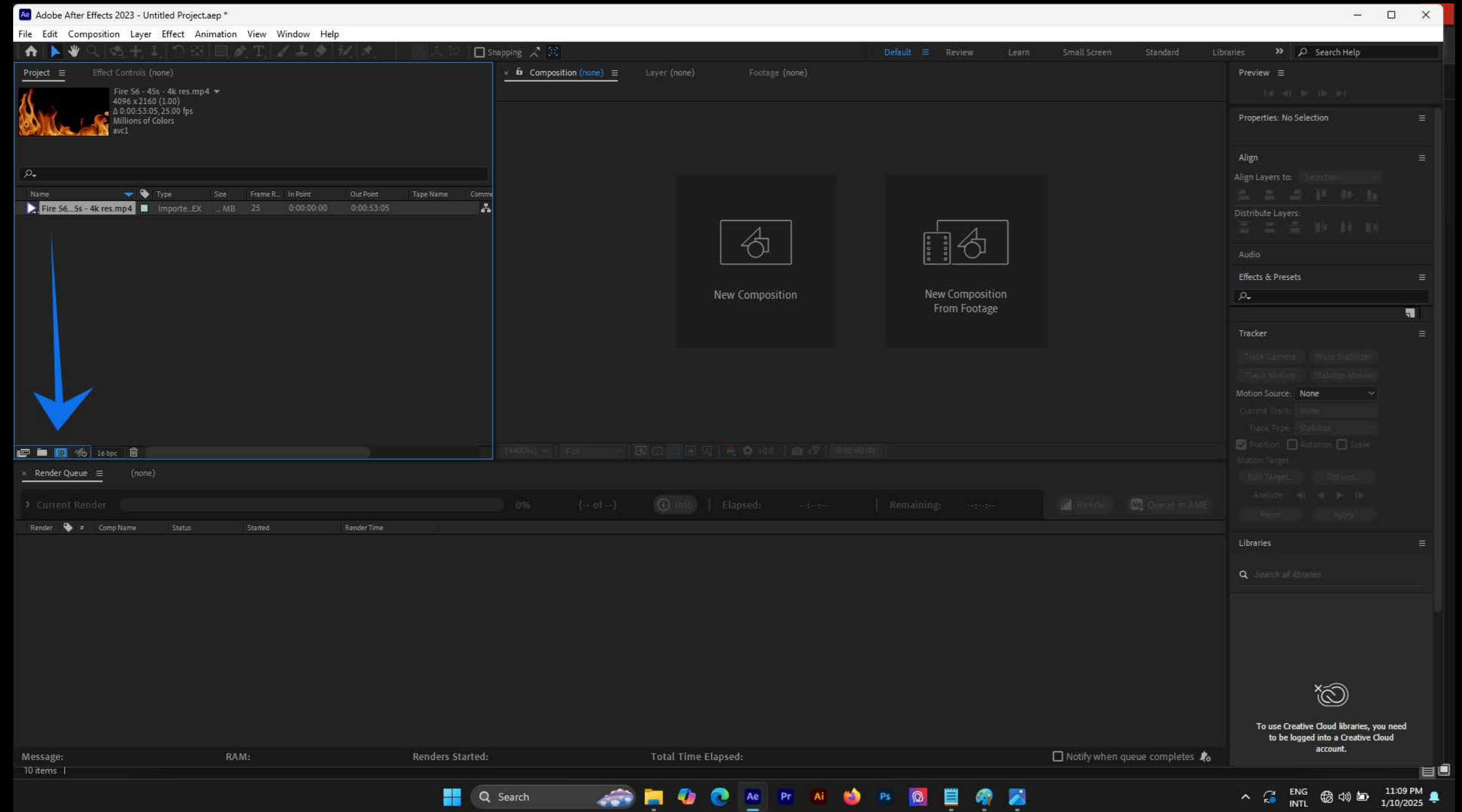


Tutorial for blending shapes and textures in Adobe After Effects



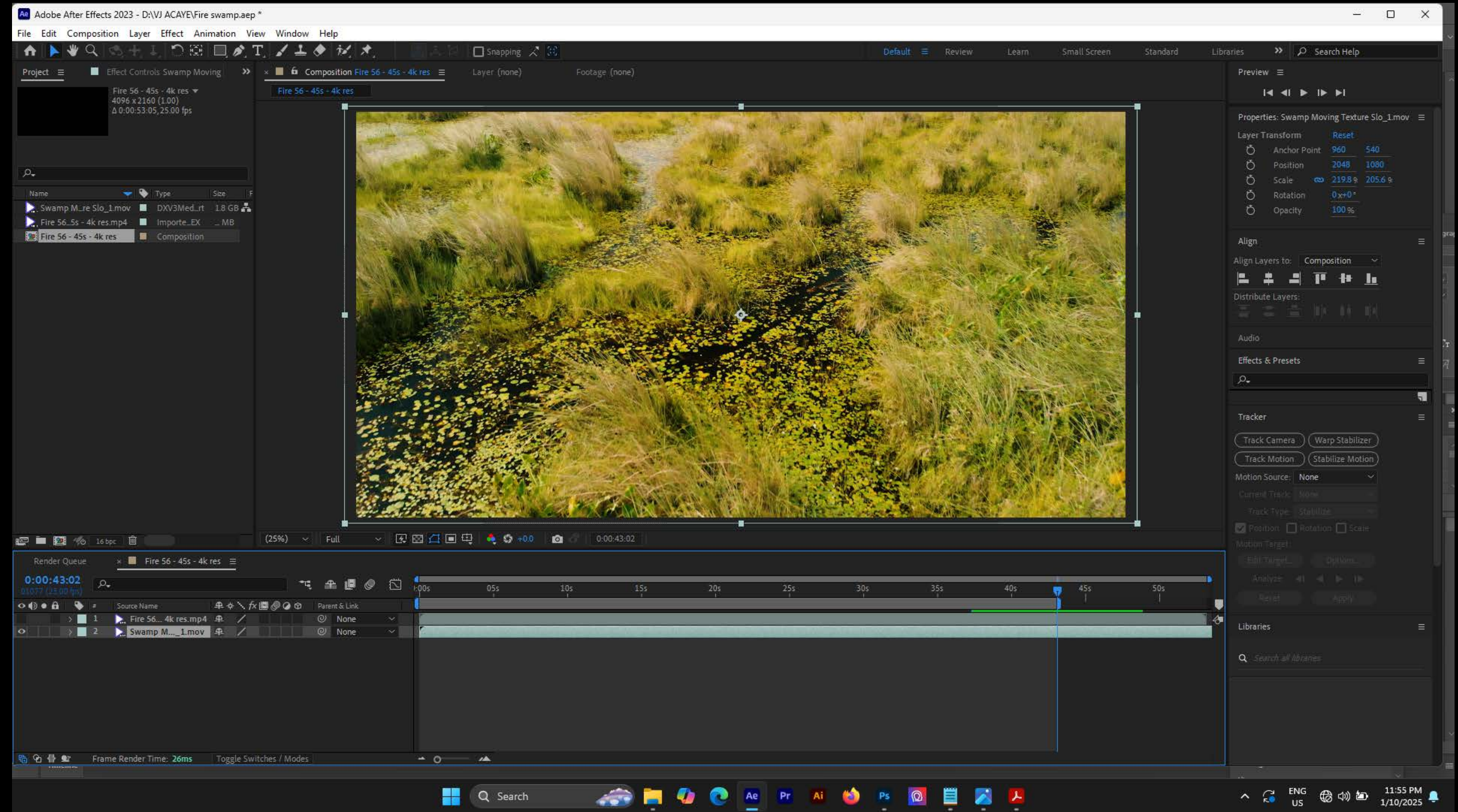
Tutorial for blending shapes and textures in Adobe After Effects

Create a new composition with the same settings as your fire footage



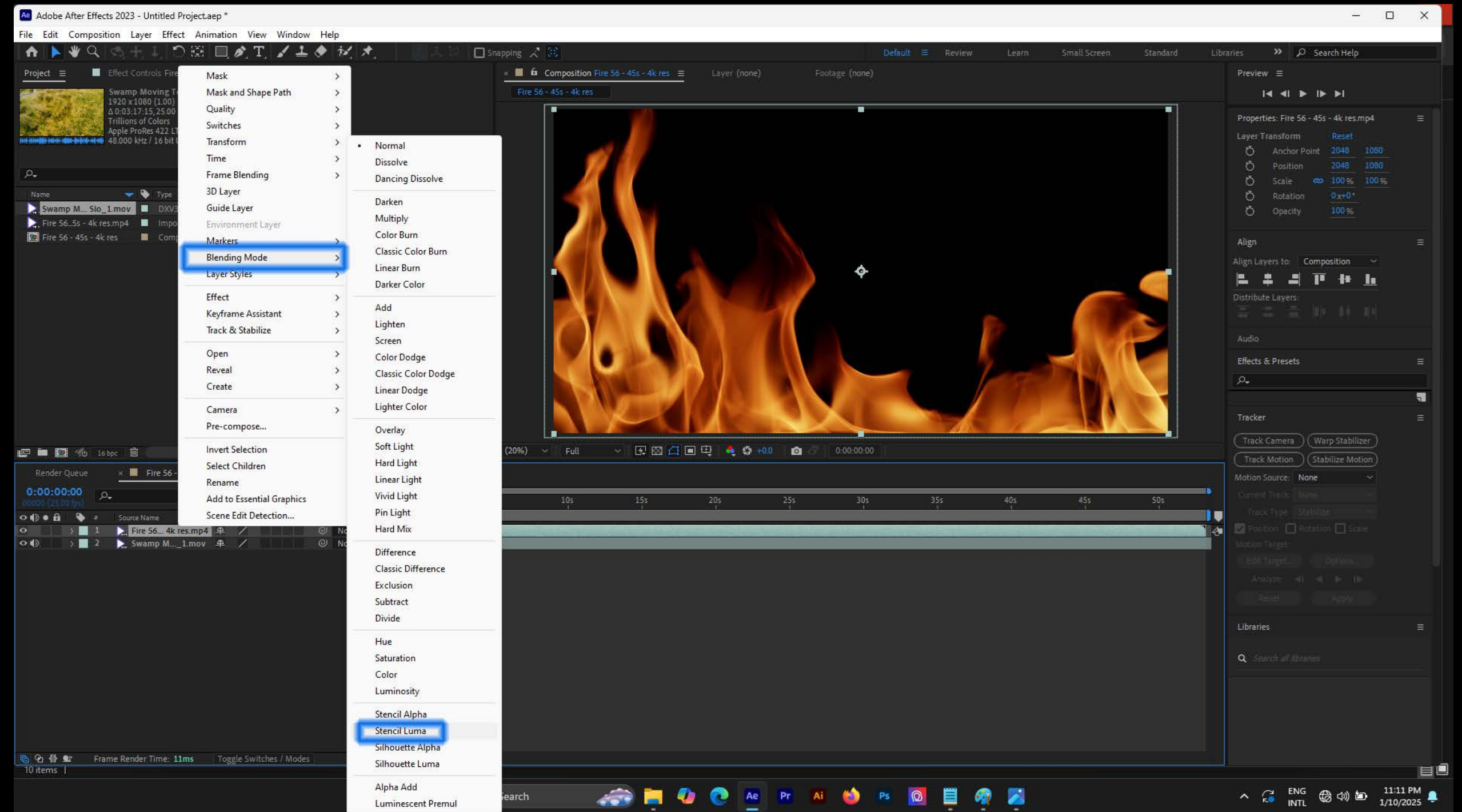
Tutorial for blending shapes and textures in Adobe After Effects

Import another
visual and place it
below the fire



Tutorial for blending shapes and textures in Adobe After Effects

Adjust the blending mode on your upper layer (the fire)



Tutorial for blending shapes and textures in Adobe After Effects

You can now
blend your
original fire
footage with
another visual of
your choice

